

Rooted in architecture, LAB[au] continues to shape its artistic practice through architectural thinking. Its early concept of 'Datascapes' already established databases as frameworks from which new forms and meanings emerge. This principle remains central to works such as the Colour Archive and the Library of Possibles and Probables.

Likewise, its time-based modelling introduced time as an active parameter shaping spatial configurations. First explored through urban planning, time has ever since become a central field of research in its own right, informing recent investigations into colour and the monochrome.

These early projects also developed the notion of the city as a hypertextual environment: a dense fabric of interconnected signs, symbols, data and relations through which meanings continuously emerge. This understanding continues to shape LAB[au]'s artistic practice, where each work functions as a dynamic field of relations rather than a fixed composition.

Here, the artist's canvas becomes a matrix of emergent meanings, expanding into the city, where meanings are continuously rewritten through art.

URBAN STUDIES AND COMPETITIONS

2020–1997

Kontext(e), 2020

Urban lighting competition for pedestrian crossings
Freiham, Munich, Germany
In collaboration with Bartenbach Lighting Design, Austria

A6K E6K, 2019

Urban design study for the redevelopment of the former Tri Postal
Commissioned by Catch-Charleroi, Creative and Digital Catalyst
Charleroi, Belgium

Lakeshore, 2016

Finalist in the urban development competition for Block 8
In collaboration with Mills Public Art Management
Lakeshore Station, Toronto, Canada

Brussels Ring Culture, 2016

First prize in the Urban Redevelopment Competition
Redevelopment of the city ring from Porte de Louise to Porte de Namurlin
collaboration with POLO Architects and Arcadis
Brussels, Belgium

Maubeuge, 2015

Pre-feasibility study for an artistic light trail
City centre of Maubeuge, France
Commissioned by the Urban Community of Maubeuge Val de Sambre

The Gardiner, 2011

Finalist in the competition to transform the Gardiner Expressway
In collaboration with Mills Public Art Management
Gardiner Expressway, Toronto, Canada

Silo d'Arenc, 2010

Finalist in the competition for the redesign of the public realm
Le Silo d'Arenc, Marseille, France

URBAN LANDMARKS

Lotto Arena, 2009

Lighting study for the Lotto Arena and its surroundings
Commissioned by Thierry De Ridder, Talkability
City Ring, Antwerp, Belgium

Belliard, 2009

Urban design and lighting scheme for Rue Belliard
Commissioned by Art & Facts in collaboration with Université libre de Bruxelles and the European Parliament
Rue Belliard, Brussels, Belgium

INDESEM '03: Fast Forward, A Driving Perception, 2003

Urban planning workshop
TU Delft, Delft, The Netherlands

Lightscape(s), displacement maps, 2000

Lighting master plan for the Heysel Plateau for UEFA Euro 2000
Heysel Plateau and the A12 motorway, Brussels, Belgium
Commissioned by Electrabel/Sibelgaz (now Engie), Brussels, Belgium

Transit(e), 1998

Urban study rethinking the city and its hinterland
Midi Station and its surroundings, Brussels, Belgium
Commissioned by AVA and SPRL Patrice Neirinck

Réalité / Fictions, 1998

Urban study and exhibition exploring seven critical fictions for Euralille 2
FMJ project by LAb[au], in dialogue with Marin Kasimir and David Everard
Round-table discussion with Jean Nouvel and Rem Koolhaas
Commissioned by the Lille Flandres Intercommunal Authority
Espace Croisé, Euralille, Lille, France

Liquid Axis, 1997

Third prize in the international urban design competition
Aristotelous: Redesigning the Civic Axis of Thessaloniki
City centre, Thessaloniki, Greece

Catadioptric Tower, 2019

Study for the redevelopment and branding of a logistics hotel
In collaboration with AIA Architects, Lyon
Commissioned by ELLU (Lyon Urban Logistics Space)
Urban logistics hub, Avenue Tony Garnier, Lyon, France

Palimpsest, 2016

Realisation of a permanent light artwork
Commissioned by the City of Ghent
Former cooling tower, De Porre, Ghent, Belgium

SiloScope, 2011–2014

Permanent cybernetic urban sculpture
Realised under the French 1% artistique programme
Quai Jules Guesde, Vitry-sur-Seine, France

Transmit, 2011

Urban design competition for Grand Lyon Habitat
In collaboration with Superflux and Roger Tator
Boulevard des États-Unis, Cité Tony Garnier, Lyon, France

Résidence Plein Ciel, 2008

Artistic intervention in a housing estate
Commissioned by La Ferme du Buisson
under the direction of José-Manuel Gonçalves
Résidence Plein Ciel, Le Mée-sur-Seine, France

Weathertower, 2008–2009

Illumination of the Dexia Tower
Commissioned by Dexia Bank
under the direction of CEO Axel Miller
Dexia Tower, Place Rogier, Brussels, Belgium

Chronotower, 2007

Generative illumination of the Dexia Tower
Commissioned by Dexia Bank
under the direction of CEO Axel Miller
Dexia Tower, Place Rogier, Brussels, Belgium

TOUCH, 2006–2007

Interactive illumination of the Dexia Tower
Commissioned by Dexia Bank
under the direction of CEO Axel Miller
Dexia Tower, Place Rogier, Brussels, Belgium

Beffroi (watchtower), 2001

Real-time panoramic and networked landscape
Study commissioned by the City of Tournai Beffroi
de Tournai, Tournai, Belgium

